THE STATE-OF-THE-ART MATRIX ANALYSIS FOR USABILITY OF LEARNING MANAGEMENT SYSTEMS

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Abstract

This is a research study to explore trends, gaps, and issues in the literature of the usability of Learning Management Systems (LMS). The authors utilized the State-of-the-Art Matrix analysis, which is a research method that has been used extensively in the last decade. It is a systematic evaluation of existing research by using several statistical methods. Pareto analysis and Histograms are part of this analysis. The analysis revealed several gaps: (1) engineering students have not been the main focus of research in any studies, (2) there is no research that compares usability of LMS between different academic disciplines, (3) there is no modeling effort for understanding if engineering students and instructors need different LMS design than other disciplines, (4) primary framework development for evaluating LMS has declined, (5) discount usability methods (heuristics) have been mostly preferred for the evaluation of LMS ignoring effectiveness and efficiency performance measures related to LMS usage, (6) there are very limited studies incorporating usability design with instructional and accessibility design, (7) there are very limited studies investigating LMS usability with regards to occupational training, (8) there are many researchers who mentioned the significance of research on usability of mobile e-learning platforms. The results of this study established a basis for future work and the authors will study LMS usability for engineering students and instructors by future empirical studies.

Introduction

E-learning provides education opportunities by eliminating geographical and time constraints [55]; it also offers decongestion of overcrowded education facilities [7]. It’s a way to establish distance education by distributing learning material and processes by utilizing the attributes and the resources of the World Wide Web [66]. According to the statistics from the Institute of Education Sciences, more than 27% of students in US during 2013 took distance education courses.

An LMS is a software tool that is designed to facilitate e-learning [33]. It embraces services needed for handling online teaching activities [19] It is the “infrastructure that delivers and manages the instructional content, identifies and assesses individual and organizational learning or goals, tracks the progress towards the goals, collects and presents data for managing the learning process of an organization” [90].

In the field of e-learning, LMSs are also called Virtual Learning Environments (VLE), Course Management Systems (CMS) [50], online learning portals [33], or learning content management systems (LCMS) [63]. LMS have become the main focus of e-learning research [21] since academic institutions rely heavily on LMS technology to assist in course delivery [70]. Various LMS have been designed in the last decade by considering the instructional/ pedagogical and human-computer interaction design concepts. The focus of this paper is an important design concept in human-computer interaction; ‘usability’.

Usability is defined in ISO 9241-11 guidelines as—the extent to which a product can be used by specified users to achieve specified goals with effectiveness, efficiency and satisfaction in a specified context of use [38]. It is a measure of how well software facilitates user learning, helps users remember what they have learned, reduces error rates, increases efficiency and effectiveness, and how much users are satisfied with the software [22]. Usability of LMS can directly affect the acceptance and success of e-learning [33]. Ease-of-use of LMS is a key factor in adaptation of the students and the instructors to this technology [70]. In a study conducted by Tselios et al. (2001), significant positive correlation between usability of an LMS and student performance was found [84]. Ardito et al., (2006) discussed that students should concentrate on learning the educational material rather than trying to learn how to use the LMS [7,8]. Moreover, Tee et al. (2013) addressed the importance of usability as part of an effective learning process in e-learning applications [81].
Furthermore, Triacca et al. (2004) mentioned the necessity of usability for effective online environments and applications [84]. It is assured that an LMS with low level of usability will not enable users to access and assimilate information at all [55]. Thus, usability should be accounted as a significant factor for effective design of LMS. Unfortunately, even though a large number of organizations have adopted e-learning programs, few of those have addressed the usability of LMS [55,71]. The LMS usability concept is more challenging than basic website usability [51]. The reason is that it is about ensuring that a highly flexible system offers high level of customization options at every level (platform, course, user generated contents), and integrates components added by different sources (developers, administrators, instructors, students) for various objectives [51].

Considering the continuous evolution of e-learning and importance of the usability of course delivery systems in the success of e-learning, this paper presents a comprehensive literature research on the domain of “the usability of LMS”. There have been limited literature research publications in this domain [24,25,26,35,40,55,79,91], and none of these have provided any quantitative analysis. Thus, the main purpose of this study is to determine the major issues and gaps in the usability of LMS research by using a systematic literature research method that includes quantitative analysis.

The specific research questions that this study addresses are as follows:

1. What are the trends for framework development for usability evaluation of LMS?
2. Which usability evaluation methods are utilized for the evaluation of LMS in the literature?
3. Have researchers covered all user population of the LMS or have focused particularly on a certain group?
4. Which LMS types have been investigated most frequently?
5. What are the key areas researchers have emphasized so far? What are the gaps in the literature?

The method used to address these research questions is the State-of-the-Art Matrix (SAM) analysis.

**Methodology**

The SAM analysis method was developed by Beruvides and Omachonu (2001). It’s defined as “a research mining methodology to develop matrices to partition research information to isolate critical information using statistical methods” [11]. The method proposes dividing the literature into classifications such as primary theory, secondary theory, empirical studies, case studies. Another approach is analyzing time trends to detect the progress of research, and additionally keywords are collected from the literature to specify principal terms in the subject area [11]. The SAM for usability of LMS focused on the engineering education, e-learning, human factors, and LMS design research subject areas. The literature was collected through various academic and professional online research databases such as library catalogs provided by authors’ universities, IEEE Xplore, EBSCOhost, Google Scholar and other various tools. The main keywords used in the search queries can be listed as, but not limited to; ‘LMS usability’, ‘usability evaluation of LMS’, ‘evaluation of LMS’, and ‘usability evaluation framework for LMS’. From a total of 126 papers collected, 82 were selected for the SAM analysis considering the relevance to LMS usability subject. The time range is from 1995 to present day.

The categories for the SAM in this study are determined as follows. Previous studies that used the SAM were analyzed [9,11,15,64,80,83]. It’s detected that there is not a definite set of categories to be followed. The literature can be classified into case-specific categories. In this case, the literature included papers that: (1) Evaluate the usability of an LMS, (2) compare the usability of multiple LMSs, (3) propose a framework to evaluate any LMS, (4) modify or extend previously developed framework, (5) review the literature of usability of LMS, and (6) provide insights/perspectives on usability of LMS. Therefore, the literature was divided into six main categories. The following (Table 1) are the operational definitions for these categories.

It should be noted that a paper can be listed under multiple categories. After the papers are categorized, the next step is a detailed analysis to detect the gaps in the literature. Pareto Analysis and Histograms are the statistical tools that were employed for this step. Afterwards, keywords are collected from the studies to discover the focus of researchers. This step is useful to establish the interest of researchers so far.
It is a simple and effective way of discovering gaps in the research domain. Furthermore, the primary and the secondary framework classification types were sorted according to the year they were published in order to analyze time trends in the research. The next section demonstrates the SAM matrix, and the results of the analysis.

Results

Table 2 represents the SAM matrix for usability of LMS. Studies are coded by the reference list numbers.

Empirical usability evaluation studies were further sorted into ‘questionnaire’ and ‘usability testing’ sub-categories. Moreover, the analytical usability evaluation studies were divided into ‘heuristics’ and ‘design guidelines’ sub-categories. Although there are many other empirical and analytical usability evaluation methods, only these sub-categories were detected in the usability of LMS literature.

The first two categories (primary and secondary frameworks) were analyzed separate from other categories to find out a trend on framework development for usability evaluation of LMS. Figure 1 shows primary framework development trend from 1995 to the present.

The histogram indicates that more than 80% of primary framework development has been performed before 2010. There is a very limited primary framework development effort in the last five years. It is also important to investigate the trends for secondary framework development. Figure 2 shows a histogram for secondary framework development for usability evaluation of LMS.

It is clear from Figure 2 that there have been several secondary framework development efforts from 2005 until 2014. No study has been published since 2014 that shows a modification or extension of primary frameworks.

The next step in the SAM analysis was to determine which usability evaluation methods have been dominantly used or recommended. The questionnaire, the usability testing, the heuristics,
and the design guidelines categories of the SAM matrix were analyzed by Pareto analysis. A Pareto chart is a tool to graphically summarize and display the relative importance of the differences between groups of data [75]. The left-side vertical axis of the Pareto chart is labeled as frequency (the number of counts for each category), the right-side vertical axis of the Pareto chart is the cumulative percentage, and the horizontal axis of the Pareto chart is labeled with the group names of the response variables. The groups are ordered in descending frequency magnitude [75]. The 80/20 Pareto rule indicates that 20% of groups have the 80% overall impact. Table 3 shows the number of times each method was used.

Multiple methods are used or recommended in some papers, therefore, the total number in Table 3 is larger than the total count of 82 papers in the SAM analysis. According to the Pareto rule, it can be concluded that questionnaire and heuristics are the two main methods that are used or recommended in the usability of LMS literature. Figure 3 demonstrates the associated Pareto chart.
Table 3: Usability Evaluation Methods used for LMS Evaluation in the Literature.

<table>
<thead>
<tr>
<th>Usability Evaluation Method</th>
<th>Frequency</th>
<th>Cumulative Number</th>
<th>Cumulative %</th>
</tr>
</thead>
<tbody>
<tr>
<td>Questionnaire</td>
<td>46</td>
<td>46</td>
<td>51</td>
</tr>
<tr>
<td>Heuristics</td>
<td>22</td>
<td>68</td>
<td>75</td>
</tr>
<tr>
<td>Usability Testing</td>
<td>21</td>
<td>89</td>
<td>99</td>
</tr>
<tr>
<td>Design Guidelines</td>
<td>1</td>
<td>90</td>
<td>100</td>
</tr>
</tbody>
</table>

The figure also shows that empirical usability evaluation methods (in this case questionnaires and usability testing) were used or recommended more than the analytical usability evaluation methods (in this case, heuristics and design guidelines). Empirical usability evaluation methods were used or recommended in 54 papers to evaluate LMS; whereas analytical usability evaluation methods were used or recommended in 22 studies. In only 8 papers, empirical and analytical methods were used or recommended cooperatively with three options listed as follows:

1. Questionnaires supplemented with Heuristics.
2. Usability testing supplemented with Heuristics.
3. Questionnaire and usability testing supplemented with Heuristics.

The following figure (Figure 4) is a simple representation of the number of papers that use or recommend empirical and analytical methods.

The next analysis is the comparison of the participant types in the usability evaluation studies for LMS. There are four types of subjects that participated in these studies: (1) students, (2) instructors, (3) administrators, and (4) occupational subjects. The Pareto analysis was employed to determine the dominant participant type. Figure 5 is the Pareto chart for participant types in usability evaluation of LMS studies. The 80/20 Pareto rule indicates that students have been the major participants in these studies since it is the only group inside the 80% range. However, there are very limited studies that used engineering students or instructors as subjects.

The next analysis was conducted to determine the major LMS types evaluated by the researchers. It should be noted that there are enormous variety of LMS options for e-learning. The authors established the LMS type categories as ‘Moodle’ (an open source system), ‘Blackboard’ (proprietary system), ‘others’, and ‘own LMS’. The latter category was established to account for the studies that actually
proposed a new LMS. LMS types that had two or less repetitions in the SAM Matrix were collected under the same category called ‘others’. The ‘others’ category contains a total of 38 different types of LMSs. Figure 6 shows the Pareto chart that illustrates the usage rates of LMS types in the literature.

It can be deduced from the figure that Moodle has been the most emphasized LMS in the literature of usability of LMS. Although Blackboard is not in the 80% cumulative range, it is the second most focused LMS in the literature. Populating all other types of LMS’ under one category caused Blackboard to move out of the 80% region of the Pareto chart.

The final analysis was to collect the keywords listed in each study. Only 48 out of 82 studies listed keywords. E-learning, usability evaluation, LMS, Moodle, Blackboard, and Human Factors were the keywords that were used frequently. Only a few studies focused also on pedagogical design and accessibility of LMS.

**Discussions**

The SAM revealed several gaps and challenges in the usability of LMS literature. The following research questions were addressed.
1. What are the trends in framework development for usability evaluation of LMS?

The Development of frameworks for the usability evaluation of LMS has been declining. The effort currently is on modifying or extending the existing primary frameworks into secondary frameworks. The majority of these frameworks covered only the usability guidelines yet ignored the pedagogy and accessibility design guidelines. There are limited studies that usability and pedagogical design concepts had been introduced into the framework. However, a framework that takes all three concepts into consideration has not been found in the literature. A promising future study might be establishing a framework that combines usability, pedagogy, and accessibility design with respect to LMS development. Moreover, majority of these frameworks do not incorporate usability testing, rather uses heuristics and design guidelines. Usability testing is not a discount usability method; it requires more time and budget. Incorporating usability testing into the framework would help measuring efficiency and effectiveness.

2. Which usability evaluation methods are utilized for the evaluation of LMS in the literature?

Questionnaires are the mostly used evaluation method in the usability of LMS literature. The measures evaluated via questionnaires are mainly user satisfaction from different modules of the LMS, and the users’ preferences. There is immediate need for further research studies to conduct usability testing in order to evaluate objective measures related to LMS performance. Effectiveness and efficiency of LMS shall be evaluated via usability testing. There are several studies that usability testing was performed, but it is not clear whether the latest version of the LMS were evaluated. There are regular updates on LMS software. New versions are released frequently. These studies should be repeated for the latest versions of the associated LMSs.

3. Have researchers covered all user population of the LMS or have focused particularly on a certain group?

Students have been the main focus of usability for LMS research. Further research must focus on the other portions of the user population; the instructors and the administrators. We believe that the usability of LMS from the perspectives of instructors and administrators are also important. Moreover, the number of studies that focus on engineering students and instructors are very limited. Less than 10% of the studies involved engineering students or faculty as participants. Walker et al. (2013) evaluated the user experience in Moodle in an Art& Design institution, and suggested that there may be variability of user experience in different academic disciplines. The reason is that every academic discipline has different requirements and demands [89]. Further study shall emphasize usability of LMS with respect to engineering students and instructors.
This research endeavor might as well lead to model the relationship between the usability of LMS for engineering vs. other academic disciplines. It has been detected from the SAM that there are not sufficient research endeavors to understand how usable LMS are with respect to occupational training in corporations. The research has been focusing on usability of LMS in educational institutions, yet corporation e-training has been disregarded. The authors are planning to focus on LMS usability for different types of employees; covering blue collar and white collar employees’ trainings.

4. Which LMS types have been investigated mostly?

Moodle and Blackboard have been the mostly used LMS in the usability of LMS literature. There are studies that developed a framework and tested it for the evaluation of these two LMS types. Also, there are studies that compared the usability of these two LMS without developing a framework. These studies detected several usability problems in both LMS. Further study shall investigate if these usability problems were tackled in the latest versions of Moodle and Blackboard.

5. What are the key areas researchers have emphasized so far? What are the gaps in the literature?

The keyword analysis showed that researchers mentioned the need for a research emphasizes on mobile e-learning. Further SAM analysis can be performed on the research subject of mobile e-learning. The keyword analysis also supported our discussion of the lack of framework that is comprehensively covering usability, pedagogy, and accessibility.

Conclusion

The main objective of this study was to detect the gaps in the usability of LMS literature. The SAM analysis has been extensively used in the last decade. It is a research method that statistically proves the trends and the gaps. The authors believe that the most promising ones are (1) the need for a novel LMS evaluation framework that incorporates empirical and analytical usability evaluation methods and combines usability design, pedagogical design, and accessibility, and (2) a need for modeling the usability of LMS to compare engineering users vs. other academic disciplines’ users to see if engineering e-learning needs any different approach on LMS design. The results of this study established a basis for future work to improve engineering e-learning. The authors will study LMS usability for engineering students and instructors by future empirical studies.

Bibliography


**Biographical Information**

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